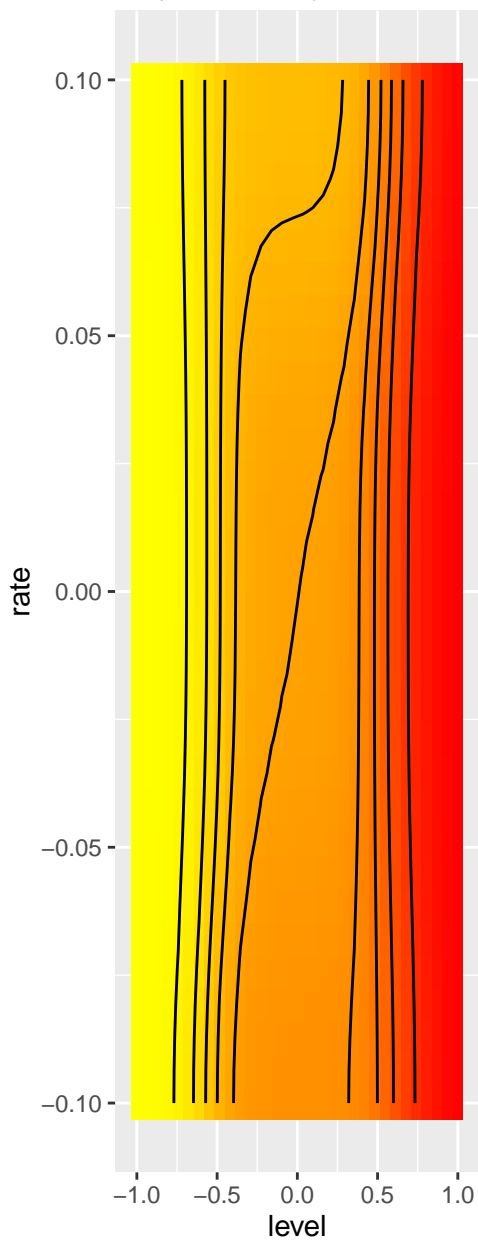


tank

(level, rate) = valve



(rate, level) = valve

